

NAME: TARA
SIDE: Good
SPECIES: Human
AGE: 28
WEIGHT: 125 lbs

PLAYER: NPC Hero
TRUE I.D.: Tara
BIRTHPLACE: The planet of Amzot
CULTURE: Primitive
GENDER: Straight Cis Male
MASS: d4

BACKGROUND: Wilderness queen and mother

MOTIVATION: Duty Bound (Protect Amzot from sinister invaders)

WEALTH: d4

ORIGIN TYPE: Physical Training

LUCK: 11-

LEGAL STATUS: Member of the Herculoids

CPs:

ABILITIES

IPs:

	INVENTING:	<u>8</u>	Unspent	
30	EXPERIENCE LEVELS: +3 Hit Bonus, +3 Defense Bonus, and +3 Task Bonus (30)			
5	HEIGHTENED AGILITY: +5 (5)			
11	HEIGHTENED COOL: +11 (11)			
10	HEIGHTENED DEFENSE: +4 Physical Defense only (10)			
10	HEIGHTENED ENDURANCE: +10 (10)			
3	HEIGHTENED INTELLIGENCE: +3 (3)			
3	HEIGHTENED STRENGTH: +3 (3)			
15	KNOWLEDGE: B) Cultural Background: Mixed (5), Modern (5), High Tech (5)			
3	MENTAL ABILITY: C) Translation: Comprehend Gloop, Gleep, Igoo, and Tundro, Accented level (10), Comprehend only (-5), Limited Languages (-2.5)			
20	SPECIAL WEAPON: B) Slingshot & Explosive Rocks, 21" Range, d8+d10 Energy Damage 12 charges (20), 3" Area Effect (5), 2 Pts Armour Piercing (2.5), Different Damage Type: Energy (0), Gear (-5), Reduced Range (-2.5)			
-10	COMPULSION: Take care of her family and the Herculoid beasts, Common (-5), CL save (-5)			
-10	PUBLIC IDENTITY (-10)			

CPs	SCORE								
8	ST	<u>11</u>	SAVE	CARRYING CAPACITY:	<u>95 lbs</u>	BASE HTH DMG:	<u>d4</u>		
14	EN	<u>24</u>	<u>13-</u>	ATTACKS:	To Hit	Damage	Dmg Type	KB	DEFENSES:
16	AG	<u>21</u>	<u>12-</u>	Punch	<u>18-</u>	<u>d4</u>	Blunt Kinetic	Y	Physical Mental
12	IN	<u>15</u>	<u>11-</u>	Kick	<u>16-</u>	<u>d4+2</u>	Blunt Kinetic	Y	9 4
10	CL	<u>20</u>	<u>12-</u>	Slingshot	<u>18-</u>	<u>d8+d10</u>	Energy	Y	
V	EXPERIENCE:		PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	Base	<u>100</u>	EARNED						
V	Spent	<u>50</u>	< <u>50</u>						
150	Total	<u>150</u>							

INITIATIVE: d10+1

MOVE: Ground: 19 Leaping: 0.76

POWER (71):

HIT PTS (23):

HEALING: 3.9

CAPS: **BCs:** 40 **Ability:** 30 **Dmg:** 15 **GEAR:** **Break:** 11 **Take:** 12 **Disarm:** 9 **BGC:** 16

